

# Linux-Foundation

## Exam Questions KCNA

Kubernetes and Cloud Native Associate (KCNA)



#### NEW QUESTION 1

What is container runtime?

- A. The amount of time it takes a container to execute
- B. A container image format
- C. Another term of kubelet or kubectl
- D. Software that runs containers

**Answer:** D

**Explanation:**

<https://www.aquasec.com/cloud-native-academy/container-security/container-runtime/> Text Description automatically generated

## What Is a Container Runtime?

A container runtime, also known as container engine, is a software component that can run containers on a host operating system. In a [containerized architecture](#), container runtimes are responsible for loading container images from a repository, monitoring local system resources, isolating system resources for use of a container, and managing container lifecycle.

Common container runtimes commonly work together with container orchestrators. The orchestrator is responsible for managing clusters of containers, taking care of concerns like container scalability, networking, and security. The container engine takes responsibility for managing the individual containers running on every compute node in the cluster.

Common examples of container runtimes are runC, containerd, Docker, and Windows Containers. There are three main types of container runtimes—low-level runtimes, high-level runtimes, and sandboxed or virtualized runtimes.

#### NEW QUESTION 2

To specify a Kubernetes object which language is used?

- A. JSON
- B. Go
- C. YAML
- D. Node
- E. Python

**Answer:** C

**Explanation:**

<https://kubernetes.io/docs/concepts/overview/working-with-objects/kubernetes-objects/> Graphical user interface, text Description automatically generated

## Understanding Kubernetes Objects

This page explains how Kubernetes objects are represented in the Kubernetes API, and how you can express them in `.yaml` format.

#### NEW QUESTION 3

What Kubernetes resource would allow you to run one Pod on some of your Nodes?

- A. DaemonSet
- B. ClusterSet
- C. Deployment
- D. ReplicaSet

**Answer:** A

**Explanation:**

<https://kubernetes.io/docs/concepts/workloads/controllers/daemonset/> Graphical user interface, text, application Description automatically generated

# DaemonSet

A DaemonSet ensures that all (or some) Nodes run a copy of a Pod. As nodes are added to the cluster, Pods are added to them. As nodes are removed from the cluster, those Pods are garbage collected. Deleting a DaemonSet will clean up the Pods it created.

Some typical uses of a DaemonSet are:

- running a cluster storage daemon on every node
- running a logs collection daemon on every node
- running a node monitoring daemon on every node

In a simple case, one DaemonSet, covering all nodes, would be used for each type of daemon. A more complex setup might use multiple DaemonSets for a single type of daemon, but with different flags and/or different memory and cpu requests for different hardware types.

## NEW QUESTION 4

What is the smallest possible unit in Kubernetes to run a container?

- A. pod
- B. docker
- C. service
- D. container

**Answer:** A

### Explanation:

<https://kubernetes.io/docs/concepts/workloads/pods/>

Graphical user interface, text, application Description automatically generated

# Pods

Pods are the smallest deployable units of computing that you can create and manage in Kubernetes.

A *Pod* (as in a pod of whales or pea pod) is a group of one or more containers, with shared storage and network resources, and a specification for how to run the containers. A Pod's contents are always co-located and co-scheduled, and run in a shared context. A Pod models an application-specific "logical host": it contains one or more application containers which are relatively tightly coupled. In non-cloud contexts, applications executed on the same physical or virtual machine are analogous to cloud applications executed on the same logical host.

## NEW QUESTION 5

What tool allows us to build useful visual representations of prometheus data?

- A. Grafana
- B. kubectl
- C. Distributed system tracing
- D. Rook
- E. Kibana

**Answer:** A

### Explanation:

<https://prometheus.io/>

Graphical user interface, text, application Description automatically generated



## Great visualization

Prometheus has multiple modes for visualizing data: a built-in expression browser, Grafana integration, and a console template language.

### NEW QUESTION 6

What can you use to add new resource types to your cluster?

- A. start container
- B. CustomResourceDefinitions
- C. init container
- D. Flux
- E. CRI-O

**Answer:** B

**Explanation:**

<https://kubernetes.io/docs/concepts/extend-kubernetes/api-extension/custom-resources/> Graphical user interface, text, application Description automatically generated

## CustomResourceDefinitions

The [CustomResourceDefinition](#) API resource allows you to define custom resources. Defining a CRD object creates a new custom resource with a name and schema that you specify. The Kubernetes API serves and handles the storage of your custom resource. The name of a CRD object must be a valid [DNS subdomain name](#).

This frees you from writing your own API server to handle the custom resource, but the generic nature of the implementation means you have less flexibility than with [API server aggregation](#).

Refer to the [custom controller example](#) for an example of how to register a new custom resource, work with instances of your new resource type, and use a controller to handle events.

### NEW QUESTION 7

What kind of limitation cgroups allows?

- A. Prioritization
- B. Resource limiting
- C. Accounting
- D. None of the options
- E. Control
- F. Server cpu and memory

**Answer:** ABCE

### NEW QUESTION 8

A \_\_\_\_\_ is an application running on kubernetes.

- A. node
- B. pod
- C. workload
- D. container



**Answer:** C

**Explanation:**

<https://kubernetes.io/docs/concepts/workloads/> Text Description automatically generated

# Workloads

A workload is an application running on Kubernetes. Whether your workload is a single component or several that work together, on Kubernetes you run it inside a set of *Pods*. In Kubernetes, a *Pod* represents a set of running containers on your cluster.

Kubernetes pods have a *defined lifecycle*. For example, once a pod is running in your cluster then a critical fault on the *node* where that pod is running means that all the pods on that node fail. Kubernetes treats that level of failure as final: you would need to create a new *Pod* to recover, even if the node later becomes healthy.

## NEW QUESTION 9

Which project in this list is a leading project in the observability space?

- A. Jaeger
- B. Vitess
- C. Argo
- D. Kubernetes

**Answer:** A

**Explanation:**

<https://github.com/cncf/landscape#trail-map>



## CLOUD NATIVE TRAIL MAP

The Cloud Native Landscape (cncl.io) has a large number of options. This Cloud Native Trail Map is a recommended process for leveraging open source, cloud native technologies. At each step, you can choose a vendor-supported offering or do it yourself, and everything after step #3 is optional based on your circumstances.

### HELP ALONG THE WAY

#### A. Training and Certification

Consider training offerings from CNCF and then take the exam to become a Certified Kubernetes Administrator or a Certified Kubernetes Application Developer. [cncf.io/training](https://cncf.io/training)

#### B. Consulting Help

If you want assistance with Kubernetes and the surrounding ecosystem, consider leveraging a Kubernetes Certified Service Provider. [cncf.io/csp](https://cncf.io/csp)

#### C. Join CNCF's End User Community

For companies that don't offer cloud native services externally. [cncf.io/enduser](https://cncf.io/enduser)

### WHAT IS CLOUD NATIVE?

Cloud native technologies empower organizations to build and run scalable applications in modern, dynamic environments such as public, private, and hybrid clouds. Containers, service meshes, microservices, immutable infrastructure, and declarative APIs exemplify this approach.

These techniques enable loosely coupled systems that are resilient, manageable, and observable. Combined with robust automation, they allow engineers to make high-impact changes frequently and predictably with minimal toil.

The Cloud Native Computing Foundation seeks to drive adoption of this paradigm by fostering and sustaining an ecosystem of open source, vendor-neutral projects. We democratize state-of-the-art patterns to make these innovations accessible for everyone.

[cncl.io](https://cncl.io)

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### NEW QUESTION 10

A new Pod is created. Then, the Pod is assigned to a Node. Which Kubernetes component was re-sponsible for determining which Node to assign the Pod to?

- A. kubelet
- B. Scheduler
- C. API Server
- D. Controller manager

**Answer: B**

### Explanation:

<https://kubernetes.io/docs/reference/command-line-tools-reference/kube-scheduler/> Graphical user interface, text, application Description automatically generated

The Kubernetes scheduler is a control plane process which assigns Pods to Nodes. The scheduler determines which Nodes are valid placements for each Pod in the scheduling queue according to constraints and available resources. The scheduler then ranks each valid Node and binds the Pod to a suitable Node. Multiple different schedulers may be used within a cluster; kube-scheduler is the reference implementation. See [scheduling](#) for more information about scheduling and the kube-scheduler component.

```
kube-scheduler [flags]
```

### NEW QUESTION 10

Which prometheus metric type represents a single number value that can increase and decrease over time?

- A. Gauge



- B. Histogram
- C. Summary
- D. Counter

**Answer:** A

**Explanation:**

[https://prometheus.io/docs/concepts/metric\\_types/#gauge](https://prometheus.io/docs/concepts/metric_types/#gauge) Graphical user interface, text Description automatically generated

## Gauge

A *gauge* is a metric that represents a single numerical value that can arbitrarily go up and down.

Gauges are typically used for measured values like temperatures or current memory usage, but also "counts" that can go up and down, like the number of concurrent requests.

### NEW QUESTION 12

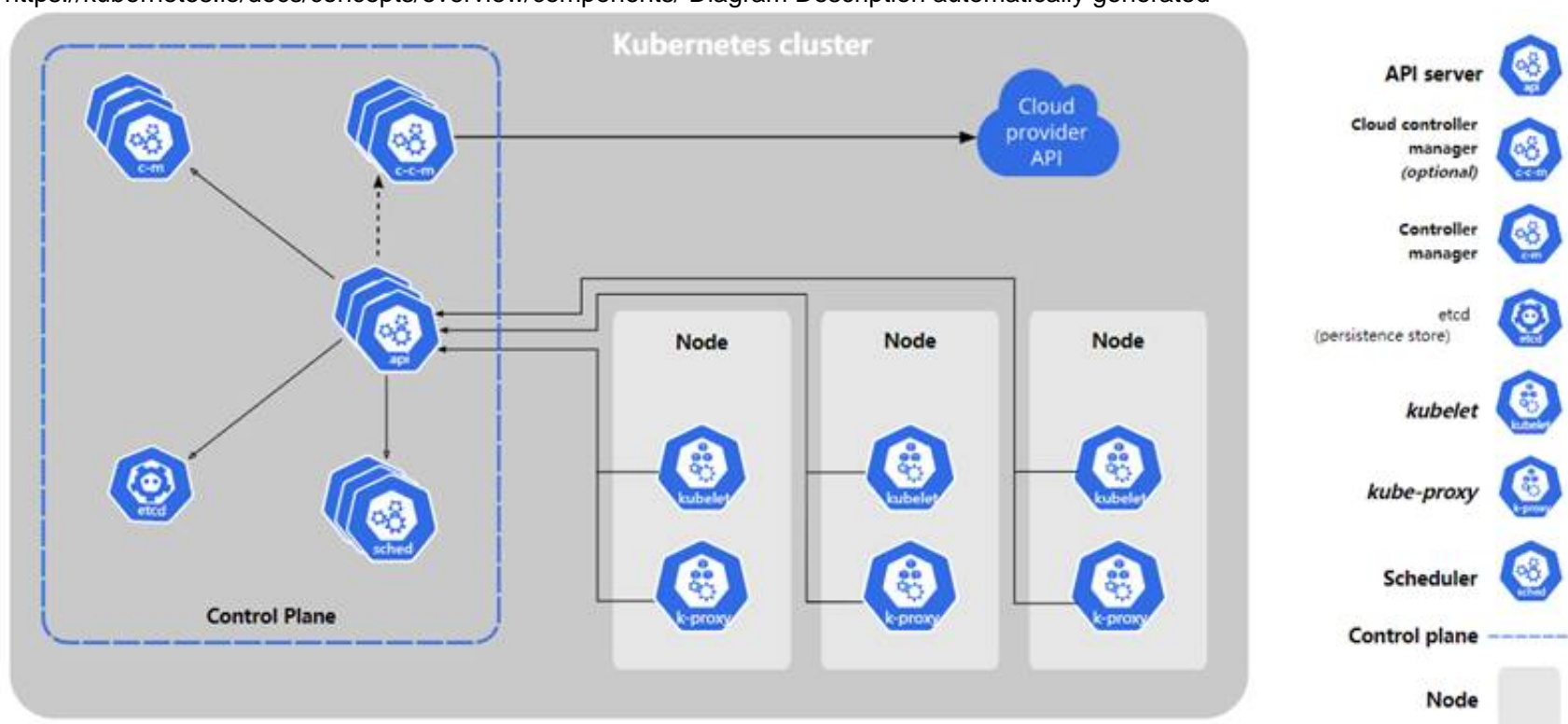
Which of the following components is part of the Kubernetes control panel

- A. kubectl
- B. kube-proxy
- C. Service Mesh
- D. kubelet
- E. Cloud control manager

**Answer:** E

**Explanation:**

<https://kubernetes.io/docs/concepts/overview/components/> Diagram Description automatically generated



### NEW QUESTION 16

What do control groups provide when it come to containers

- A. Permission
- B. Image Storage
- C. Isolation
- D. Logging

**Answer:** C

**Explanation:**

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## What is the use of kernel control groups in container technology?

A control group (cgroup) is a Linux kernel feature that limits, accounts for, and isolates the resource usage (CPU, memory, disk I/O, network, and so on) of a collection of processes. Jul 21, 2021

### NEW QUESTION 20

What is Open Container Initiative 'OCI'?

- A. A protocol for communicating with the kubernetes api
- B. The governing body of the Cloud Native Computing Foundation 'CNCF'
- C. An open standard for managing service mesh in kubernetes
- D. An organization that creates open standards for containers

**Answer:** D

**Explanation:**

<https://opencontainers.org/>

Text Description automatically generated

# Open Container Initiative

The **Open Container Initiative** is an open governance structure for the express purpose of creating open industry standards around container formats and runtimes.

Established in June 2015 by Docker and other leaders in the container industry, the OCI currently contains three specifications: the Runtime Specification (runtime-spec), the Image Specification (image-spec) and the Distribution Specification (distribution-spec). The Runtime Specification outlines how to run a “filesystem bundle” that is unpacked on disk. At a high-level an OCI implementation would download an OCI Image then unpack that image into an OCI Runtime filesystem bundle. At this point the OCI Runtime Bundle would be run by an OCI Runtime.

## NEW QUESTION 24

What command can you use to get documentation about a resource type from the command line?

- A. kubectl api-resources
- B. kubectl explain
- C. kubectl get
- D. kubeadm get-resource

**Answer:** B

**Explanation:**

<https://kubernetes.io/docs/reference/generated/kubectl/kubectl-commands#explain> Graphical user interface, text, application, email Description automatically generated

## explain

List the fields for supported resources.

This command describes the fields associated with each supported API resource. Fields are identified via a simple JSONPath Identifier:

<type>.<fieldName>[.<fieldName>]

Add the --recursive flag to display all of the fields at once without descriptions. Information about each field is retrieved from the server in OpenAPI format.

Use "kubectl api-resources" for a complete list of supported resources.

## Usage

\$ kubectl explain RESOURCE



## NEW QUESTION 29

Which of the following is not the Kubernetes AutoScaling Strategy?

- A. Horizontal Pod Autoscaler
- B. Cluster Autoscaler
- C. Vertical Pod Autoscaler
- D. Load Balancing AutoScaler

**Answer:** D

**Explanation:**

<https://learnk8s.io/kubernetes-autoscaling-strategies>

Graphical user interface, text Description automatically generated with medium confidence



In Kubernetes, several things are referred to as "autoscaling", including:

- [Horizontal Pod Autoscaler.](#)
- [Vertical Pod Autoscaler.](#)
- [Cluster Autoscaler.](#)

#### NEW QUESTION 34

What framework allows developers to write code without worrying about the servers and operating systems they will run on?

- A. Virtualization
- B. Docker
- C. Serverless
- D. Kubernetes

**Answer:** C

#### NEW QUESTION 35

How would you return all the pod data in the json format using kubectl command?

- A. kubectl get pods -o json
- B. kubectl get pods --all-namespaces
- C. kubectl get pods -o wide
- D. kubectl get pods -o jsonpath

**Answer:** A

#### Explanation:

<https://kubernetes.io/docs/reference/generated/kubectl/kubectl-commands#get>

#### NEW QUESTION 38

What Linux feature is used to provide isolation for containers?

- A. Processes
- B. Services
- C. NetworkPolicy
- D. Control groups

**Answer:** D

#### Explanation:

Control groups provide isolation for container processes, keeping them separate from other process-es on the host.

#### NEW QUESTION 41

What is the use of labels in Kubernetes?

- A. All of the options
- B. It is used to assign annotation to an object
- C. It is used to assign key-value pair to an object
- D. It is used to assign a name to an object.

**Answer:** C

#### Explanation:

<https://kubernetes.io/docs/concepts/overview/working-with-objects/labels/> Text Description automatically generated

## Labels and Selectors

Labels are key/value pairs that are attached to objects, such as pods.

Labels are intended to be used to specify identifying attributes of objects that are meaningful and relevant to users, but do not directly imply semantics to the core system. Labels can be used to organize and to select subsets of objects. Labels can be attached to objects at creation time and subsequently added and modified at any time.

Each object can have a set of key/value labels defined. Each Key must be unique for a given object.

#### NEW QUESTION 46

Which part of a Kubernetes cluster is responsible for running container workloads?

- A. Worker Node
- B. kube-proxy
- C. Control plane
- D. etcd

**Answer:** A

**Explanation:**

Worker Nodes are responsible for executing containerized workloads.

**NEW QUESTION 48**

Which of the following is an example of vertical scaling?

- A. Using cluster autoscaler
- B. Adding more resources (memory and/or cpu) to a kubernetes node
- C. Adding more nodes to kubernetes cluster
- D. Adding more replica pods to a deployment

**Answer:** B

**Explanation:**

<https://kubernetes.io/docs/tasks/run-application/horizontal-pod-autoscale/> Text Description automatically generated

Horizontal scaling means that the response to increased load is to deploy more Pods. This is different from *vertical* scaling, which for Kubernetes would mean assigning more resources (for example: memory or CPU) to the Pods that are already running for the workload.

**NEW QUESTION 51**

Which is not a service type in Kubernetes?

- A. ClusterIP
- B. NodePort
- C. Ingress
- D. LoadBalancer
- E. ExternalName

**Answer:** C

**Explanation:**

<https://kubernetes.io/docs/tutorials/kubernetes-basics/expose/expose-intro/>

without a Service. Services allow your applications to receive traffic. Services can be exposed in different ways by specifying a type in the ServiceSpec:

- *ClusterIP* (default) - Exposes the Service on an internal IP in the cluster. This type makes the Service only reachable from within the cluster.
- *NodePort* - Exposes the Service on the same port of each selected Node in the cluster using NAT. Makes a Service accessible from outside the cluster using `<NodeIP>:<NodePort>` . Superset of ClusterIP.
- *LoadBalancer* - Creates an external load balancer in the current cloud (if supported) and assigns a fixed, external IP to the Service. Superset of NodePort.
- *ExternalName* - Maps the Service to the contents of the `externalName` field (e.g. `foo.bar.example.com` ), by returning a CNAME record with its value. No proxying of any kind is set up. This type requires v1.7 or higher of `kube-dns` , or CoreDNS version 0.0.8 or higher.

More information about the different types of Services can be found in the [Using Source IP](#) tutorial. Also see [Connecting Applications with Services](#).

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#### NEW QUESTION 56

Which of the following is an advantage a cloud-native microservices application has over monolithic applications?

- A. Cloud-native microservices applications tend to be faster and more responsive than monolithic applications.
- B. Cloud-native microservice applications tend to be easier to troubleshoot.
- C. Cloud-native microservice applications tend to be easier to scale and perform updates on.

**Answer:** C

#### Explanation:

Cloud-native applications tend to be microservice base, they have individual services that can be independently scaled, updated and rolled back. This makes scaling and update operations simpler and less risky.

#### NEW QUESTION 59

Which of the following is not a stop on the cloud native trailmap?

- A. Microservices
- B. CI/CD
- C. Containerization
- D. Software distribution

**Answer:** A

#### Explanation:

<https://github.com/cncf/landscape#trail-map>

#### NEW QUESTION 62

Which of the following factors does scheduling take into account when selecting a Node?

- A. How many replicas there are in a Deployment
- B. Services
- C. Resource requirements
- D. The number of existing Pods on a Node

**Answer:** C

#### Explanation:

Scheduling takes resource requirements into account in the form of resource requests.



#### NEW QUESTION 66

Which of the following is not the required field to describe Kubernetes objects?

- A. metadata
- B. apiVersion
- C. Kind
- D. Container
- E. spec

**Answer:** D

#### Explanation:

<https://kubernetes.io/docs/concepts/overview/working-with-objects/kubernetes-objects/> Graphical user interface, text, application Description automatically generated

### Required Fields

In the `.yaml` file for the Kubernetes object you want to create, you'll need to set values for the following fields:

- `apiVersion` - Which version of the Kubernetes API you're using to create this object
- `kind` - What kind of object you want to create
- `metadata` - Data that helps uniquely identify the object, including a `name` string, `UID`, and optional `namespace`
- `spec` - What state you desire for the object

The precise format of the object `spec` is different for every Kubernetes object, and contains nested fields specific to that object. The [Kubernetes API Reference](#) can help you find the spec format for all of the objects you can create using Kubernetes.

#### NEW QUESTION 68

What is etcd used for in Kubernetes?

- A. Integration with cloud platforms
- B. Network routing for the cluster
- C. Kubernetes API security
- D. Backend object storage for the Kubernetes API

**Answer:** D

#### Explanation:

etcd serves as a distributed object store that backs the Kubernetes API.

#### NEW QUESTION 69

What is not semantic versioning?

- A. 1.0.0
- B. 2022-05-04
- C. 1.0.0-alpha
- D. 1.0.0-beta.2

**Answer:** B

#### Explanation:

<https://semver.org/>  
RegEx SemVer at <https://regex101.com/r/vkijKf/1/>

#### NEW QUESTION 72

Observability and monitoring are not the same?

- A. True
- B. False

**Answer:** A

#### NEW QUESTION 75

What is autoscaling?

- A. Automatically measuring resource usage

- visit - <https://www.surepassexam.com>



#### NEW QUESTION 89

What are default kubernetes namespaces?

- A. default, kube-public, kube-system, kube-node-lease
- B. kube-default, kube-public, kube-system, kube-node-lease
- C. default, kube-public, kube-systems, kube-node-lease
- D. default, kube-public, kube-system, kube-node-leases

**Answer:** A

**Explanation:**

<https://kubernetes.io/docs/concepts/overview/working-with-objects/namespaces/>

Graphical user interface, text Description automatically generated with medium confidence

You can list the current namespaces in a cluster using:

```
kubectl get namespace
```

| NAME            | STATUS | AGE |
|-----------------|--------|-----|
| default         | Active | 1d  |
| kube-node-lease | Active | 1d  |
| kube-public     | Active | 1d  |
| kube-system     | Active | 1d  |

Kubernetes starts with four initial namespaces:

- **default** The default namespace for objects with no other namespace
- **kube-system** The namespace for objects created by the Kubernetes system
- **kube-public** This namespace is created automatically and is readable by all users (including those not authenticated). This namespace is mostly reserved for cluster usage, in case that some resources should be visible and readable publicly throughout the whole cluster. The public aspect of this namespace is only a convention, not a requirement.
- **kube-node-lease** This namespace holds **Lease** objects associated with each node. Node leases allow the kubelet to send **heartbeats** so that the control plane can detect node failure.

#### NEW QUESTION 93

What cloud-native construct does a kubernetes pod wrap?

- A. Container
- B. Virtual Machine (VM)
- C. side car process
- D. Docker image

**Answer:** A

**Explanation:**

Kubernetes is an orchestrator of containerized apps. However, containers must be wrapped in pods before they can be deployed on kubernetes.

#### NEW QUESTION 98

Which control plane component is responsible for scheduling pods?

- A. kube-proxy
- B. kube scheduler
- C. kubelet
- D. kube api-server

**Answer:** B

**Explanation:**

<https://kubernetes.io/docs/concepts/overview/components/>

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# kube-scheduler

Control plane component that watches for newly created Pods with no assigned node, and selects a node for them to run on.

Factors taken into account for scheduling decisions include: individual and collective resource requirements, hardware/software/policy constraints, affinity and anti-affinity specifications, data locality, inter-workload interference, and deadlines.

## NEW QUESTION 101

Notary and the update framework leading security projects in CNCF

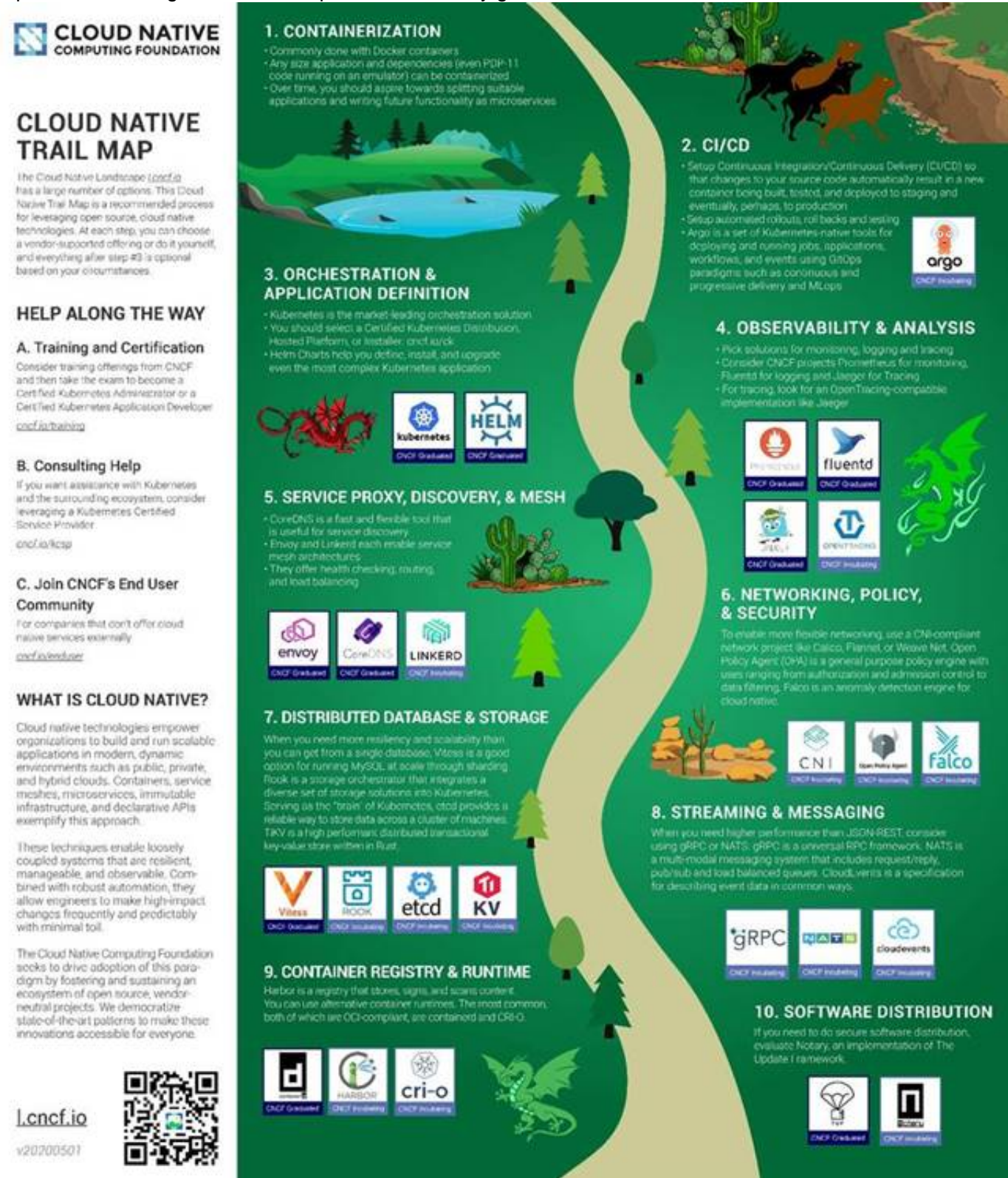
- A. TRUE
- B. FALSE

Answer: A

### Explanation:

<https://github.com/cncf/landscape#trail-map>

A picture containing timeline Description automatically generated



## NEW QUESTION 105

What is horizontal scaling?

- A. Creating a Deployment
- B. Adding resources to existing apps and servers

- C. Moving workloads from one server to another
- D. Adding additional replicas of apps and servers

**Answer:** D

**Explanation:**

<https://kubernetes.io/docs/tasks/run-application/horizontal-pod-autoscale/> Text, letter Description automatically generated

In Kubernetes, a *HorizontalPodAutoscaler* automatically updates a workload resource (such as a Deployment or StatefulSet), with the aim of automatically scaling the workload to match demand.

Horizontal scaling means that the response to increased load is to deploy more Pods. This is different from *vertical* scaling, which for Kubernetes would mean assigning more resources (for example: memory or CPU) to the Pods that are already running for the workload.

If the load decreases, and the number of Pods is above the configured minimum, the HorizontalPodAutoscaler instructs the workload resource (the Deployment, StatefulSet, or other similar resource) to scale back down.

Horizontal pod autoscaling does not apply to objects that can't be scaled (for example: a DaemonSet.)

The HorizontalPodAutoscaler is implemented as a Kubernetes API resource and a controller. The resource determines the behavior of the controller. The horizontal pod autoscaling controller, running within the Kubernetes control plane, periodically adjusts the desired scale of its target (for example, a Deployment) to match observed metrics such as average CPU utilization, average memory utilization, or any other custom metric you specify.

**NEW QUESTION 110**

The three typical opentelemetry data is?

- A. Metrics
- B. Traces
- C. Logs
- D. All of the options

**Answer:** D

**Explanation:**

<https://opentelemetry.io/docs/concepts/data-sources/> Text Description automatically generated

## What is OpenTelemetry?

OpenTelemetry is a set of APIs, SDKs, tooling and integrations that are designed for the creation and management of *telemetry data* such as traces, metrics, and logs. The project provides a vendor-agnostic implementation that can be configured to send telemetry data to the backend(s) of your choice. It supports a variety of popular open-source projects including Jaeger and Prometheus.

**NEW QUESTION 114**

In distributed system tracing, is the term used to refer to a request as it passes through a single component of the distributed system?

- A. Log
- B. Span
- C. Trace
- D. Bucket

**Answer:** B

**Explanation:**

[https://www.splunk.com/en\\_us/data-insider/what-is-distributed-tracing.html](https://www.splunk.com/en_us/data-insider/what-is-distributed-tracing.html) Text, letter Description automatically generated



# How does distributed tracing work?

To quickly grasp how distributed tracing works, it's best to look at how it handles a single request. Tracing starts the moment an end user interacts with an application. When the user sends an initial request — an HTTP request, to use a common example — it is assigned a unique trace ID. As the request moves through the host system, every operation performed on it (called a “span” or a “child span”) is tagged with that first request's trace ID, as well as its own unique ID, plus the ID of the operation that originally generated the current request (called the “parent span”).

Each span is a single step on the request's journey and is encoded with important data relating to the microservice process that is performing that operation. These include:

- The service name and address of the process handling the request.
- Logs and events that provide context about the process's activity.
- Tags to query and filter requests by session ID, database host, HTTP method, and other identifiers.
- Detailed stack traces and error messages in the event of a failure.

A distributed tracing tool like Zipkin or Jaeger (both of which we will explore in more detail in a bit) can correlate the data from all the spans and format them into visualizations that are available on request through a web interface.

Now think of a popular online video game with millions of users, the epitome of a modern microservices-driven app. It must track each end user's location, each interaction with other players and the environment, every item the player acquires, end time, and a host of other in-game data. Keeping the game running smoothly would be unthinkable with traditional tracing methods. But distributed request tracing makes it possible.

## NEW QUESTION 115

The 4C's of Cloud Native security

- A. Chroot, Compute, Cluster and Container
- B. Cluster, Cloud, Compute, and Containers
- C. Code, Containers, Compute, and Cloud
- D. Cloud, Clusters, Containers, and Code

**Answer:** D

**Explanation:**

<https://kubernetes.io/docs/concepts/security/overview/>

## NEW QUESTION 116

Which access control component of Kubernetes is responsible for authorization and decides what requestor is allowed to do?

- A. Service Account
- B. Role-based access control 'RBAC'
- C. Deployment

**Answer:** B

**Explanation:**

<https://kubernetes.io/docs/reference/access-authn-authz/authorization/> Text, letter Description automatically generated



# Authorization Modes

The Kubernetes API server may authorize a request using one of several authorization modes:

- **Node** - A special-purpose authorization mode that grants permissions to kubelets based on the pods they are scheduled to run. To learn more about using the Node authorization mode, see [Node Authorization](#).
- **ABAC** - Attribute-based access control (ABAC) defines an access control paradigm whereby access rights are granted to users through the use of policies which combine attributes together. The policies can use any type of attributes (user attributes, resource attributes, object, environment attributes, etc). To learn more about using the ABAC mode, see [ABAC Mode](#).
- **RBAC** - Role-based access control (RBAC) is a method of regulating access to computer or network resources based on the roles of individual users within an enterprise. In this context, access is the ability of an individual user to perform a specific task, such as view, create, or modify a file. To learn more about using the RBAC mode, see [RBAC Mode](#)
  - When specified RBAC (Role-Based Access Control) uses the `rbac.authorization.k8s.io` API group to drive authorization decisions, allowing admins to dynamically configure permission policies through the Kubernetes API.
  - To enable RBAC, start the apiserver with `--authorization-mode=RBAC`.

## NEW QUESTION 119

Various Container Orchestrator Systems (COS)?

- A. Apache Mesos
- B. None of the options
- C. Docker Swarm
- D. Kubernetes

**Answer:** ACD

## NEW QUESTION 121

What is the command used to login to the pod?

- A. kubectl login
- B. kubectl list
- C. kubectl exec
- D. kubectl get

**Answer:** C

### Explanation:

<https://kubernetes.io/docs/reference/generated/kubectl/kubectl-commands#exec>

List contents of /usr from the first container of pod mypod and sort by modification time # If the command you want to execute in the pod has any flags in common (e.g. -i), # you must use two dashes (--) to separate your command's flags/arguments # Also note, do not surround your command and its flags/arguments with quotes # unless that is how you would execute it normally (i.e., do `ls -t /usr`, not `"ls -t /usr"`)

```
kubectl exec mypod -i -t -- ls -t /usr
```

Text Description automatically generated

## NEW QUESTION 123

What is scheduling in Kubernetes

- A. Determining when to execute a cron-job
- B. Assigning pods to nodes
- C. Joining a new nodes to the clusters
- D. Setting a time for automated tasks

**Answer:** B

**Explanation:**

<https://kubernetes.io/docs/concepts/scheduling-eviction/>

Graphical user interface, application Description automatically generated

## Scheduling

- [Kubernetes Scheduler](#)
- [Assigning Pods to Nodes](#)
- [Pod Overhead](#)
- [Taints and Tolerations](#)
- [Scheduling Framework](#)
- [Scheduler Performance Tuning](#)
- [Resource Bin Packing for Extended Resources](#)

### NEW QUESTION 124

Which command-line tool is used to interact with the Kubernetes cluster?

- A. kube-api
- B. kubectl
- C. kube-scheduler

**Answer:** B

**Explanation:**

<https://kubernetes.io/docs/reference/kubectl/>

Graphical user interface, text, application, email Description automatically generated

## Command line tool (kubectl)

Kubernetes provides a command line tool for communicating with a Kubernetes cluster's control plane, using the Kubernetes API.

This tool is named `kubectl`.

For configuration, `kubectl` looks for a file named `config` in the `$HOME/.kube` directory. You can specify other `kubeconfig` files by setting the `KUBECONFIG` environment variable or by setting the `--kubeconfig` flag.

This overview covers `kubectl` syntax, describes the command operations, and provides common examples. For details about each command, including all the supported flags and subcommands, see the [kubectl](#) reference documentation.

For installation instructions, see [Installing kubectl](#); for a quick guide, see the [cheat sheet](#). If you're used to using the `docker` command-line tool, [kubectl for Docker Users](#) explains some equivalent commands for Kubernetes.

### NEW QUESTION 126

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